

ZENUS INFOTECH INDIA PVT. LTD.

CURRICULUM OF Corel Draw

Course Duration: 6-8 Weeks*

Getting Started

Exploring the CorelDraw Screen
File Management
Setting Up the Page

Moving Around and Viewing Drawings

Moving Around the Current Page
Viewing Modes
Inserting and Deleting Pages
Changing Page

Customizing Options

Using Multiple Workspaces
Customizing the Toolbars
Using Shortcuts
Saving Defaults
Setting File Backups

Drawing and Shaping Objects

Drawing and Shaping Tools
Using the Freehand Tool
Drawing Lines and Polylines
Drawing Freehand Polygons
Drawing Perfect Shapes
Reshaping Lines and Polylines
Drawing Curves
Reshaping Curves
Drawing Rectangles
Drawing Circles

Selecting & Manipulating Objects

Selecting and Deselecting Objects

Moving Objects
Copying and Deleting Objects
Deleting Objects
Sizing Objects

Transforming Objects

Mirroring Objects
Rotating and Skewing Objects
Using Transform Docker

Outlining & Filling Objects

Eyedropper and Paint bucket Tools
The Outline Tool
Choosing Outline Thickness
Choosing Outline Colors
Using Fill Tool
Uniform Fill, Fountain Fill, Pattern Fill
Interactive Mesh fill
Copying Attributes
Setting Outline and Fill Defaults

Arranging Objects

Arranging Objects
Grouping and Ungrouping Objects
Using Guidelines
Using Dynamic Guides
Using Snap To
Aligning Objects
Group and Child Objects
Combining and Breaking Objects
Welding Objects
Using Intersection

Using Trim

Using Layers

About Layers

Editing Layers

Setting Up a Master Layer

Moving, Copying, and Locking Layers

Reordering Layers

Using the Object Manager

Special Effects

Drawing With the Artistic Media Tool

Shaping an Object with an Envelope

Extruding an Object

Blending Two Objects

Using the Lens Effect

Adding Perspectives

Using Power Clips

Applying Contours

Applying Drop Shadows

Using Interactive Fills

Applying Distortions

Using Interactive Transparencies

Applying Mesh Fills

Working with Text

The Text Tool

Creating Artistic Text

Editing Text

Formatting Text

Setting Text Options

Creating Paragraph Text

Choosing Paragraph Options

Setting Indents Using the Ruler

Importing Text

Using the Spell Checker

Working With Paragraph

Text Implementing Color Management

Creating Custom Color Palettes

Choosing a Color Using Color

Harmonies

Applying Colors Using the Color Docker

Automatically Creating Color Styles

Importing and Sizing Paragraph Text

Flowing Text Between Frames

Formatting Paragraph Frames

Wrapping Paragraph Text Around

Objects

Applying Drop Caps

Typing Text Into Objects

Special Text Effects

Fitting Text to a Path

Converting Text to Curves

Creating Blended Text Shadows

Special Text Effects

Jumpy Text

Neon Text

Glowing Text

Chrome Text

Bevel Text

Creating Enveloped Text

Using Symbols and Clipart

Inserting Text Symbols

Adding Clipart

Modifying Clipart

Working With Bitmaps

What is a Bitmap

Importing Bitmap Options

Adjusting Color

Hiding Certain Colors in a Bitmap
Applying Special Bitmap Effects
Creating Web Images
Advanced GIF Options

Special Page Layouts

Creating a Greeting Card
Print Previewing the Layout
Creating Labels

Printing

Print Options
Print Previewing

Exporting Drawings

Exporting to Graphic Formats
Copy and Pasting Into Other
Applications

Using Styles and Templates

About Styles and Templates
Creating a Style
Applying a Style
Copying Properties

Custom Creation Tools

Creating Custom Patterns
Managing and Using Symbols

Using Corel Trace

Types of Graphic Formats
About Corel Trace
Tracing Images
Importing Traced Files into CorelDraw
Special Trace Effects

Using Corel R.A.V.E.

About Corel RAVE
Playing sample RAVE animations
Performing the five steps necessary to
create RAVE animations
Working with the Timeline Docker
Tweening objects to create animation
Exporting to Macromedia Flash format
Publishing to the web Create web
rollovers
Inserting hyperlinks
Creating sprites and adding behaviours
Creating interactive movies

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